

MACCS Curriculum and Scheduling

The final scheduling of courses for students will be done in conjunction with the development of the Individual Learning Plans. The goal of MACCS is to allow students to progress at the pace best suited for them as an individual.

Registration for MACCS will be August 28 & 29. The first day of school at MACCS will be September 2nd. The daily schedule is tentatively set for 8:30 a.m. to 3:30 p.m.

MACCS will seek to create blocks of classes whose content fit together. For example, a logical block would be language arts classes with journalism classes.

CORE CURRICULUM

Core classes will have media arts content and tools integrated into the course work. The goal is to immerse the student in the media arts and develop an understanding of how the media arts connect with other areas of study.

English 4 credits

English 9-12-Reading & Listening for Comprehension

Writing & Speaking for Expression

Literature & Media – Understanding people, societies and self.

Creative Writing and Storytelling

Intro to Journalism concepts and writing (Journalism I) merged with the English 9 class.

Math 4 credits

In sequence, -Algebra I, Geometry, Algebra II, transition to college math course that students will choose after Algebra II (e.g. Statistics, Algebraic Modules), and remedial math as needed by the students.

Sciences-3 credits from among:

Life Sciences-Biology, Physical Sciences-Physics, Earth Science and Chemistry. At least two must be lab sciences.

Foreign Languages- 2 credits, will start with Spanish I and II with plans to expand to additional foreign languages in the future.

Social Studies-3 ½ credits: New Mexico History (.5 credits), World History and Geography-(1 credit), US History (1 credit), Government/Economics (.5 credits each).

Physical Education-1 credit- sports and activities are in the process of being determined.

Health-.5 credits- nutrition, healthy stress relief, meditation.

ELECTIVES

Students should complete 12 to 14 elective credits. Students will be allowed to take extra credits with the approval of their Student Assistance Team. A minimum of five of the credits must be in their area of media arts concentration.

The media arts electives are sequenced with some designated as required courses. Three courses are required in all areas of concentration. These are The Business of Media, Digital Photography and TV Production I for basic computer and video skills. Some other courses are required in two or more areas of concentration.

Areas of Concentration:

Media Arts Curriculum and Sequence

By the third year of high school each MACCS student will chose an area of concentration in the media arts. These will be:

- 1) **Television/Radio/Audio Engineering,**
- 2). **Journalism,**
- 3). **Graphic Design/Internet Technologies and Animation,**
- 4). **Digital Filmmaking**

The * sign denotes a course that is required for that concentration.

The following courses will be offered in the Television/Radio/Audio Engineering concentration.

In sequence:

- Television Production I (basic video production and computer skills) .5 credit *
- Digital Photography and Imaging (.5 credits) *
- Editing/Post Production I- (.5 credit) *
- Television Production II- (1 credit) *
- Scriptwriting for Film and Television- (.5 credit) *

The students may choose additional courses below for this concentration in any sequence:

- The Business of Media-Required (.5 credits)
- Radio Production and Audio Engineering (1 credit) (not offered the first year ooperation)
- Set Design and Construction (Vocational-includes OSHA instruction)-(.5 credit)
- Editing/Post Production II-(.5 credits)
- Documentary Film and Television-(.5 credits)
- Computer and Internet Technologies-(.5 credits)
- Senior Internship-(.5 credits)

Journalism Concentration

In sequence:

- Television Production I (basic video production and computer skills) (.5 credit) *
- Journalism I-Required Core credit as part of Language Arts I (1 credit)
- Digital Photography-(.5 credit) *
- Journalism II- (1 credit)*
- Journalism III- (1 credit) *

The students may choose additional courses below for this concentration in any sequence:

- The Business of Media- (.5 credit) *
- Reporting and Writing Advanced-(.5 credit)
- Documentary Film and TV-(.5 credit)
- Computer and Internet Technologies-(.5 credit)
- Language Arts Elective-Creative Writing and Storytelling-(.5 credit)
- Internship – (.5 credit)

Graphic Design/Internet Technologies and Animation Concentration

In sequence:

- Television Production I (basic video production and computer skills) (.5 credit) *
- Digital Photography and Imaging -(.5 credits)*
- Basic Drawing (Fine Arts) -(.5 credit) *
- Computer and Internet Technologies -(.5 credits) *
- Basic Graphic Design (1 credit) *
- Intro to Animation (.5 credits) *
- Web Design and Development (.5 credits) *

The students may choose additional courses below for this concentration in any sequence:

- The Business of Media (.5 credits) *
- Advanced Web Design and Development-(.5 credits)
- Animation and Motion Graphics-(.5 credits)
- Advanced Animation and Motion Capture-(.5 credits)
- Internship-(.5 credits)

Digital Film-Making

In sequence:

- Television Production I (basic video production and computer skills) (.5 credit) *
- Digital Photography - (.5 credits) *
- Film Production I - (.5 credits) *
- Film Production II - (.5 credits) *
- Editing and Post Production I - (.5 credits) *
- Film History – (.5 credit) *
- Scriptwriting for Film and Television- (.5 credit) *
- Moving Images- Cinematography, digital camera and lighting (.5 credits) *

The students may choose additional courses below for this concentration in any sequence:

- The Business of Media- (.5 credits) *
- Set Design and Construction-Vocational-(.5 credits)
- Language Arts Elective-Creative Writing and Storytelling-(.5 credits)
- Documentary Film and TV-(.5 credits)
- Fine Arts-Performance-Acting for Camera-(.5 credits)
- Editing and Post Production II-(.5 credits)
- Internship-(.5 credits)

Students will have the option of taking courses in any of the media arts subject areas as long as they have their 5 credits in their area of concentration.

A total of 29 credits will be required for graduation.

A voluntary Summer School Program is now being planned to start in the summer of 2009 that would allow students to either catch up on core courses where necessary or take additional electives.

Game Development (offered beginning 2009/2010)